
Shell scripting, Bash, Pipelines

Kharkiv, 2019

Bash

Bash (от англ. Bourne again shell, каламбур «Born again» shell — «возрождённый» shell) — усовершенствованная и модернизированная вариация командной оболочки.

Bash.im — Цитатник Рунета

```
root@vpupkin# cat /dev/ass > /dev/head
```

Манипулирование файлами и каталогами

- Манипулирование файлами: `ls`, `touch`, `cp`, `mv`, `rm`.
 - Манипулирование каталогами: `mkdir`, `rmdir`, `ls`, `cd`.
 - Управление владельцами и правами: `chown`, `chgrp`, `chmod`.
 - Создание ссылок: `ln`.
 - Поиск файлов: `find`, `locate`.
 - Узнать тип файла: `file`.
 - Содержимое файлов: `cat`, `more`, `less`, `head`, `tail`.
-

Манипулирование файлами и каталогами (примеры)

Манипулирование файлами:

```
$ touch file.txt
```

```
$ chmod 700 file.txt
```

```
$ cp file.txt newfile.txt
```

```
$ rm file.txt
```

```
$ mv newfile.txt file.txt
```

Манипулирование каталогами:

```
$ pwd
```

```
$ mkdir downloads
```

```
$ cd downloads
```

```
$ ls -la ../test $ cd -
```

Потоки ввода/вывода

- У каждого процесса есть три стандартных потока ввода/вывода: `stdin`, `stdout` и `stderr`.
 - Дескрипторы файлов `stdin`, `stdout` и `stderr` — 0, 1 и 2.
 - Потоки можно перенаправлять в файл и из файла:
`$ ls -lR > dir-tree.list`
`$ grep test < dir-tree.list`
 - `'>'` — перезаписывает файл, `'>>'` — дописывает в конец.
-

Перенаправление потоков. Конвейеры

По умолчанию '>' перенаправляет stdout.

```
$ ls -y 2>error.txt
```

Перенаправление stderr в файл "error.txt". '&>' перенаправляет stdout и stderr.

```
$ grep test -r /etc &>results.txt
```

Потоки можно перенаправлять друг в друга:

```
$ ls -y >/dev/null 2>&1
```

Последовательность команд можно связывать в конвейер при помощи символа '|':

```
$ cat *.txt | sort | uniq > result-file
```

Команда xargs переводит stdin в аргументы:

```
$ find . -name '*.txt' | xargs vi
```

References

Advanced bash-scripting guide <http://www.tldp.org/LDP/abs/html/index.html>

Bash Reference Manual

<https://www.gnu.org/software/bash/manual/>

ksh Reference Manual

<http://www.bolthole.com/solaris/ksh.html>

Quoting

`"` - *substitute variables*

``` - *execute command*

`'` - *don't substitute*

`\` - *escape character*

`$` - *expand variable*

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# Basic Shell Programming

- A script is a file that contains shell commands
  - data structure: variables
  - control structure: sequence, decision, loop
- Shebang line for bash shell script:  
**#! /bin/bash**  
**#! /bin/sh**
- to run:
  - make executable: % **chmod +x script**
  - invoke via: % **./script**

# Bash shell programming

Agenda:

Input

- prompting user

- command line arguments

Decision:

- if-then-else

- case

Repetition

- do-while, repeat-until

- for

- select

Functions

Traps

# User input

- shell allows to prompt for user input

Syntax:

```
read varname [more vars]
```

- or

```
read -p "prompt" varname [more vars]
```

- words entered by user are assigned to **varname** and **"more vars"**
- last variable gets rest of input line

# User input example

```
#!/bin/sh
read -p "enter your name: " first last

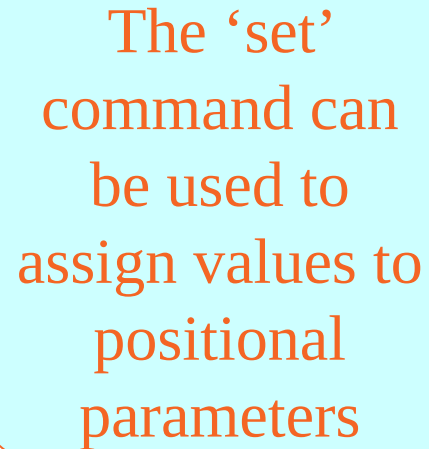
echo "First name: $first"
echo "Last name: $last"
```

# Special shell variables

| Parameter | Meaning                                              |
|-----------|------------------------------------------------------|
| \$0       | Name of the current shell script                     |
| \$1-\$9   | Positional parameters 1 through 9                    |
| \$#       | The number of positional parameters                  |
| \$*       | All positional parameters, "\$*" is one string       |
| \$@       | All positional parameters, "\$@" is a set of strings |
| \$?       | Return status of most recently executed command      |
| \$\$      | Process id of current process                        |

# Examples: Command Line Arguments

```
% set tim bill ann fred
 $1 $2 $3 $4
% echo $*
tim bill ann fred
% echo $#
4
% echo $1
tim
% echo $3 $4
ann fred
```



The 'set' command can be used to assign values to positional parameters

# bash control structures

- if-then-else
- case
- loops
  - for
  - while
  - until
  - select

# if statement

**if** **command**

**then**

**statements**

**fi**

- statements are executed only if **command** succeeds, i.e. has return status "0"



# test command

## Syntax:

```
test expression
[expression]
```

- evaluates 'expression' and returns true or false

## Example:

```
if test -w "$1"
then
echo "file $1 is write-able"
fi
```

# The simple if statement

```
if [condition]; then
 statements
fi
```

- executes the statements only if **condition** is true

# The if-then-else statement

```
if [condition]; then
```

```
 statements-1
```

```
else
```

```
 statements-2
```

```
fi
```

- executes statements-1 if condition is true
- executes statements-2 if condition is false

# The if...statement

```
if [condition]; then
 statements
elif [condition]; then
 statement
else
 statements
fi
```

- The word `elif` stands for “else if”
- It is part of the if statement and cannot be used by itself

# Relational Operators

| Meaning                            | Numeric | String      |
|------------------------------------|---------|-------------|
| Greater than                       | -gt     |             |
| Greater than or equal              | -ge     |             |
| Less than                          | -lt     |             |
| Less than or equal                 | -le     |             |
| Equal                              | -eg     | = or ==     |
| Not equal                          | -ne     | !=          |
| str1 is less than str2             |         | str1 < str2 |
| str1 is greater str2               |         | str1 > str2 |
| String length is greater than zero |         | -n str      |
| String length is zero              |         | -z str      |

# Compound logical expressions

! not

&& and  
|| or



and, or  
must be enclosed within

[[ ]]

# Example: Using the ! Operator

```
#!/bin/bash
```

```
read -p "Enter years of work: " Years
if [! "$Years" -lt 20]; then
 echo "You can retire now."
else
 echo "You need 20+ years to retire"
fi
```

# Example: Using the && Operator

```
#!/bin/bash
```

```
Bonus=500
```

```
read -p "Enter Status: " Status
```

```
read -p "Enter Shift: " Shift
```

```
if [["$Status" = "H" && "$Shift" = 3]]
```

```
then
```

```
 echo "shift $Shift gets \$$Bonus bonus"
```

```
else
```

```
 echo "only hourly workers in"
```

```
 echo "shift 3 get a bonus"
```

```
fi
```



# Example: Using the || Operator

```
#!/bin/bash
```

```
read -p "Enter calls handled:" CHandle
read -p "Enter calls closed: " CClose
if [["$CHandle" -gt 150 || "$CClose" -gt 50]]
then
 echo "You are entitled to a bonus"
else
 echo "You get a bonus if the calls"
 echo "handled exceeds 150 or"
 echo "calls closed exceeds 50"
fi
```

# File Testing

## Meaning

|         |                                     |
|---------|-------------------------------------|
| -d file | True if 'file' is a directory       |
| -f file | True if 'file' is an ord. file      |
| -r file | True if 'file' is readable          |
| -w file | True if 'file' is writable          |
| -x file | True if 'file' is executable        |
| -s file | True if length of 'file' is nonzero |

# Example: File Testing

```
#!/bin/bash
echo "Enter a filename: "
read filename
if [! -r "$filename"]
then
 echo "File is not read-able"
 exit 1
fi
```

# Example: File Testing

```
#!/bin/bash

if [$# -lt 1]; then
 echo "Usage: filetest filename"
 exit 1
fi

if [[! -f "$1" || ! -r "$1" || ! -w "$1"]]
then
 echo "File $1 is not accessible"
 exit 1
fi
```

# Example: if... Statement

# The following THREE *if*-conditions produce the same result

\* DOUBLE SQUARE BRACKETS

```
read -p "Do you want to continue?" reply
if [[$reply = "y"]]; then
 echo "You entered " $reply
fi
```

\* SINGLE SQUARE BRACKETS

```
read -p "Do you want to continue?" reply
if [$reply = "y"]; then
 echo "You entered " $reply
fi
```

\* "TEST" COMMAND

```
read -p "Do you want to continue?" reply
if test $reply = "y"; then
 echo "You entered " $reply
fi
```

# Example: if..elif... Statement

```
#!/bin/bash
read -p "Enter Income Amount: " Income
read -p "Enter Expenses Amount: " Expense
let Net=$Income-$Expense
if ["$Net" -eq "0"]; then
 echo "Income and Expenses are equal -
 breakeven."
elif ["$Net" -gt "0"]; then
 echo "Profit of: " $Net
else
 echo "Loss of: " $Net
fi
```

# The case Statement

- use the case statement for a decision that is based on multiple choices

Syntax:

```
case word in
 pattern1) command-list1
 ;;
 pattern2) command-list2
 ;;
 patternN) command-listN
 ;;
esac
```

# case pattern

- checked against word for match
- may also contain:
  - \*  
?  
[ ... ]  
[:class:]
- multiple patterns can be listed via:
  - |



# Example 1: The case Statement

```
#!/bin/bash
echo "Enter Y to see all files including hidden files"
echo "Enter N to see all non-hidden files"
echo "Enter q to quit"

read -p "Enter your choice: " reply

case $reply in
 Y|YES) echo "Displaying all (really...) files"
 ls -a ;;
 N|NO) echo "Display all non-hidden files..."
 ls ;;
 Q) exit 0 ;;

 *) echo "Invalid choice!"; exit 1 ;;
esac
```

# Example 2: The case Statement

```
#!/bin/bash
ChildRate=3
AdultRate=10
SeniorRate=7
read -p "Enter your age: " age
case $age in
 [1-9]|[1][0-2]) # child, if age 12 and younger
 echo "your rate is" '$'"$ChildRate.00" ;;
 # adult, if age is between 13 and 59 inclusive
 [1][3-9]|[2-5][0-9])
 echo "your rate is" '$'"$AdultRate.00" ;;
 [6-9][0-9]) # senior, if age is 60+
 echo "your rate is" '$'"$SeniorRate.00" ;;
esac
```

# Bash programming: so far

- Data structure
  - Variables
  - Numeric variables
  - Arrays
- User input
- Control structures
  - if-then-else
  - case

# Bash programming: still to come

- Control structures

- Repetition

- do-while, repeat-until

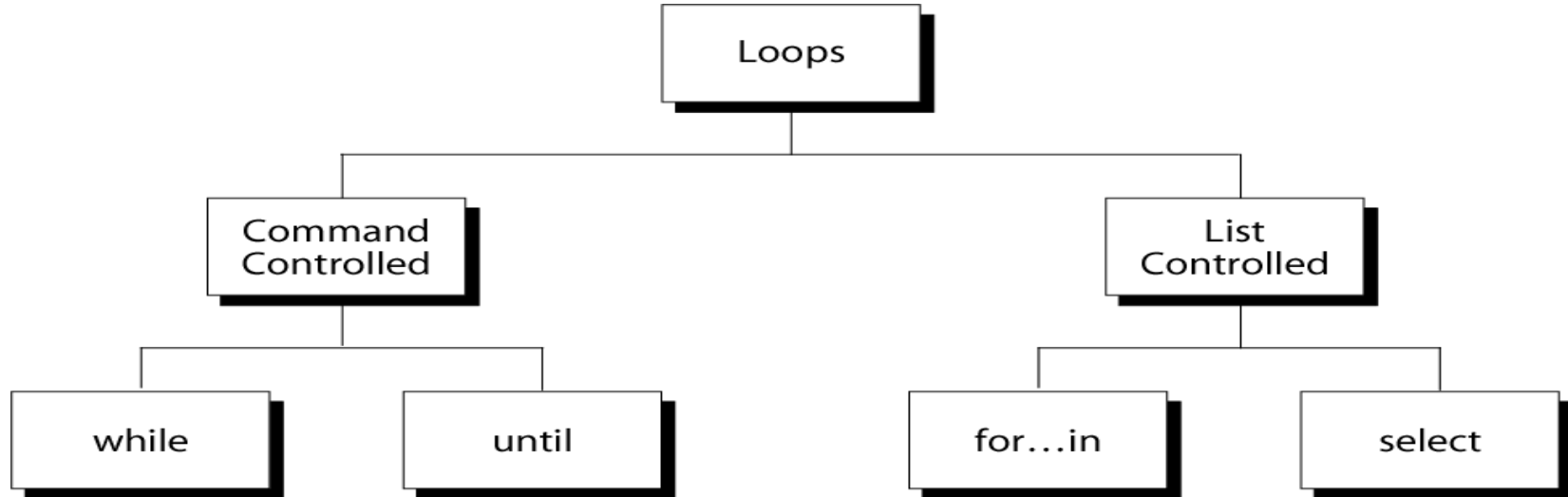
- for

- select

- Functions

- Trapping signals

# Repetition Constructs



# The while Loop

- Purpose:

To execute commands in “command-list” as long as “expression” evaluates to true

Syntax:

```
while [expression]
do
 command-list
done
```

# Example: Using the while Loop

```
#!/bin/bash
COUNTER=0
while [$COUNTER -lt 10]
do
 echo The counter is $COUNTER
 let COUNTER=$COUNTER+1
done
```

# Example: Using the while Loop

```
#!/bin/bash
```

```
Cont="Y"
```

```
while [$Cont = "Y"]; do
```

```
 ps -A
```

```
 read -p "want to continue? (Y/N)" reply
```

```
 Cont=`echo $reply | tr [:lower:] [:upper:]`
```

```
done
```

```
echo "done"
```



# Example: Using the while Loop

```
#!/bin/bash
copies files from home- into the webserver- directory
A new directory is created every hour

PICSDIR=/home/carol/pics
WEBDIR=/var/www/carol/webcam
while true; do
 DATE=`date +%Y%m%d`
 HOUR=`date +%H`
 mkdir $WEBDIR/"$DATE"
 while [$HOUR -ne "00"]; do
 DESTDIR=$WEBDIR/"$DATE"/"$HOUR"
 mkdir "$DESTDIR"
 mv $PICSDIR/*.jpg "$DESTDIR"/
 sleep 3600
 HOUR=`date +%H`
 done
done
```

# The until Loop

- Purpose:

To execute commands in “command-list” as long as “expression” evaluates to false

Syntax:

```
until [expression]
do
 command-list
done
```

# Example: Using the until Loop

```
#!/bin/bash
```

```
COUNTER=20
```

```
until [$COUNTER -lt 10]
```

```
do
```

```
 echo $COUNTER
```

```
 let COUNTER-=1
```

```
done
```

# Example: Using the until Loop

```
#!/bin/bash
```

```
Stop="N"
```

```
until [$Stop = "Y"]; do
```

```
 ps -A
```

```
 read -p "want to stop? (Y/N)" reply
```

```
 Stop=`echo $reply | tr [:lower:] [:upper:]`
```

```
done
```

```
echo "done"
```

# The for Loop

- Purpose:

To execute commands as many times as the number of words in the “argument-list”

Syntax:

```
for variable in argument-list
do
 commands
done
```

# Example 1: The for Loop

```
#!/bin/bash
```

```
for i in 7 9 2 3 4 5
do
 echo $i
done
```

# Example 2: Using the for Loop

```
#!/bin/bash
compute the average weekly temperature

for num in 1 2 3 4 5 6 7
do
 read -p "Enter temp for day $num: " Temp
 let TempTotal=TempTotal+Temp
done

let AvgTemp=TempTotal/7
echo "Average temperature: " $AvgTemp
```

# looping over arguments

- simplest form will iterate over all command line arguments:

```
#!/bin/bash
for parm
do
 echo $parm
done
```



# Select command

- Constructs simple menu from word list
- Allows user to enter a number instead of a word
- User enters sequence number corresponding to the word

## Syntax:

```
select WORD in LIST
do
 RESPECTIVE - COMMANDS
done
```

- Loops until end of input, i.e.  $\wedge d$  (or  $\wedge c$ )

# Select example

```
#!/bin/bash
select var in alpha beta gamma
do
 echo $var
done
```

- Prints:

```
1) alpha
2) beta
3) gamma
#? 2
beta
#? 4
#? 1
alpha
```

# Select detail

- PS3 is select sub-prompt
- \$REPLY is user input (the number)

```
#!/bin/bash
PS3="select entry or ^D: "
select var in alpha beta
do
 echo "$REPLY = $var"
done
```

```
Output:
select ...
1) alpha
2) beta
? 2
2 = beta
? 1
1 = alpha
```

# Select example

```
#!/bin/bash
echo "script to make files private"
echo "Select file to protect:"

select FILENAME in *
do
 echo "You picked $FILENAME ($REPLY)"
 chmod go-rwx "$FILENAME"
 echo "it is now private"
done
```

# break and continue

- Interrupt for, while or until loop
- The break statement
  - transfer control to the statement AFTER the done statement
  - terminate execution of the loop
- The continue statement
  - transfer control to the statement TO the done statement
  - skip the test statements for the current iteration
  - continues execution of the loop

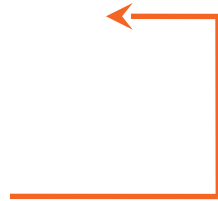
# The break command

```
while [condition]
do
 cmd-1
 break
 cmd-n
done
echo "done"
```



# The continue command

```
while [condition]
do
 cmd-1
 continue
 cmd-n
done
echo "done"
```



This iteration is  
over; do the next  
iteration

# Example:

```
for index in 1 2 3 4 5 6 7 8 9 10
do
 if [$index -le 3]; then
 echo "continue"
 continue
 fi
 echo $index
 if [$index -ge 8]; then
 echo "break"
 break
 fi
done
```



# Bash shell programming

- Sequence
- Decision:
  - if-then-else
  - case
- Repetition
  - do-while, repeat-until
  - for
  - select

**DONE !**

- Functions
- Traps

**still to come**

# Shell Functions

- A shell function is similar to a shell script
  - stores a series of commands for execution later
  - shell stores functions in memory
  - shell executes a shell function in the same shell that called it
- Where to define
  - In `.profile`
  - In your script
  - Or on the command line
- Remove a function
  - Use `unset` built-in

# Shell Functions

- must be defined before they can be referenced
- usually placed at the beginning of the script

Syntax:

```
function-name () {
 statements
}
```

# Example: function

```
#!/bin/bash
```

```
funky () {
 # This is a simple function
 echo "This is a funky function."
 echo "Now exiting funky function."
}
```

```
declaration must precede call:
```

```
funky
```

# Example: function

```
#!/bin/bash
fun () { # A somewhat more complex function.
 JUST_A_SECOND=1
 let i=0
 REPEATS=30
 echo "And now the fun really begins."
 while [$i -lt $REPEATS]
 do
 echo "-----FUNCTIONS are fun----->"
 sleep $JUST_A_SECOND
 let i+=1
 done
}
fun
```

# Function parameters

- Need not be declared
- Arguments provided via function call are accessible inside function as \$1, \$2, \$3, ...

\$#      reflects number of parameters  
\$0      still contains name of script  
         (not name of function)

# Example: function with parameter

```
#!/bin/sh
testfile() {
 if [$# -gt 0]; then
 if [[-f $1 && -r $1]]; then
 echo $1 is a readable file
 else
 echo $1 is not a readable file
 fi
 fi
}

testfile .
testfile funtest
```

# Example: function with parameters

```
#!/bin/bash
checkfile() {
 for file
 do
 if [-f "$file"]; then
 echo "$file is a file"
 else
 if [-d "$file"]; then
 echo "$file is a directory"
 fi
 fi
 done
}
checkfile . funtest
```



# Local Variables in Functions

- Variables defined within functions are global, i.e. their values are known throughout the entire shell program
- keyword “local” inside a function definition makes referenced variables “local” to that function

# Example: function

```
#!/bin/bash

global="pretty good variable"

foo () {
 local inside="not so good variable"
 echo $global
 echo $inside
 global="better variable"
}

echo $global
foo
echo $global
echo $inside
```

# Handling signals

- Unix allows you to send a signal to any process

- -1 = hangup `kill -HUP 1234`

- -2 = interrupt with ^C `kill -2 1235`

- no argument = terminate `kill 1235`

- -9 = kill `kill -9 1236`

- -9 cannot be blocked

- list your processes with

- `ps -u userid`

# Signals on Linux

```
% kill -l
```

|                 |                 |                 |                 |
|-----------------|-----------------|-----------------|-----------------|
| 1) SIGHUP       | 2) SIGINT       | 3) SIGQUIT      | 4) SIGILL       |
| 5) SIGTRAP      | 6) SIGABRT      | 7) SIGBUS       | 8) SIGFPE       |
| 9) SIGKILL      | 10) SIGUSR1     | 11) SIGSEGV     | 12) SIGUSR2     |
| 13) SIGPIPE     | 14) SIGALRM     | 15) SIGTERM     | 16) SIGSTKFLT   |
| 17) SIGCHLD     | 18) SIGCONT     | 19) SIGSTOP     | 20) SIGTSTP     |
| 21) SIGTTIN     | 22) SIGTTOU     | 23) SIGURG      | 24) SIGXCPU     |
| 25) SIGXFSZ     | 26) SIGVTALRM   | 27) SIGPROF     | 28) SIGWINCH    |
| 29) SIGIO       | 30) SIGPWR      | 31) SIGSYS      | 34) SIGRTMIN    |
| 35) SIGRTMIN+1  | 36) SIGRTMIN+2  | 37) SIGRTMIN+3  | 38) SIGRTMIN+4  |
| 39) SIGRTMIN+5  | 40) SIGRTMIN+6  | 41) SIGRTMIN+7  | 42) SIGRTMIN+8  |
| 43) SIGRTMIN+9  | 44) SIGRTMIN+10 | 45) SIGRTMIN+11 | 46) SIGRTMIN+12 |
| 47) SIGRTMIN+13 | 48) SIGRTMIN+14 | 49) SIGRTMIN+15 | 50) SIGRTMAX-14 |
| 51) SIGRTMAX-13 | 52) SIGRTMAX-12 | 53) SIGRTMAX-11 | 54) SIGRTMAX-10 |
| 55) SIGRTMAX-9  | 56) SIGRTMAX-8  | 57) SIGRTMAX-7  | 58) SIGRTMAX-6  |
| 59) SIGRTMAX-5  | 60) SIGRTMAX-4  | 61) SIGRTMAX-3  | 62) SIGRTMAX-2  |
| 63) SIGRTMAX-1  | 64) SIGRTMAX    |                 |                 |

● ^C is 2 - SIGINT

# Handling signals

- Default action for most signals is to end process
  - term: signal handler
- Bash allows to install custom signal handler

## Syntax:

```
trap 'handler commands' signals
```

## Example:

```
trap 'echo do not hangup' 1 2
```

# Example: trap hangup

```
#!/bin/bash
kill -1 won't kill this process
kill -2 will

trap 'echo dont hang up' 1

while true
do
 echo "try to hang up"
 sleep 1
done
```

# Example: trap multiple signals

```
#!/bin/sh
plain kill or kill -9 will kill this
trap 'echo 1' 1
trap 'echo 2' 2

while true; do
 echo -n .
 sleep 1
done
```

# Example: removing temp files

```
#!/bin/bash
trap 'cleanup; exit' 2

cleanup () {
 /bin/rm -f /tmp/tempfile.$$.*
}

for i in 1 2 3 4 5 6 7 8
do
 echo "$i.iteration"
 touch /tmp/tempfile.$$.$i
 sleep 1
done
cleanup
```



# Restoring default handlers

- `trap` without a command list will remove a signal handler
- Use this to run a signal handler once only

```
#!/bin/sh
trap 'justonce' 2
justonce() {
 echo "not yet"
 trap 2 # now reset it
}

while true; do
 echo -n "."
 sleep 1
done
```

# Debug Shell Programs

- Debugging is troubleshooting errors that may occur during the execution of a program/script
- The following two commands can help you debug a bash shell script:
  - echo
    - use explicit output statements to trace execution
  - set

# Debugging using “set”

- The “set” command is a shell built-in command
- has options to allow flow of execution

- v option prints each line as it is read

- x option displays the command and its arguments

- n checks for syntax errors

- options can be turned on or off

- To turn on the option: `set -xv`

- To turn off the options: `set +xv`

- Options can also be set via she-bang line

```
#! /bin/bash -xv
```

# Summary: Bash shell programming

- Sequence
- Decision:
  - if-then-else
  - case
- Repetition
  - do-while, repeat-until
  - for
  - select
- Functions
- Traps

**DONE !**

---

---

**Thank you!**

---